



Official Rules for U9/10 Academy

- Law 1** *Field of Play:* The field will be played as marked at the Millard Star Soccer Complex. Dimensions are smaller to accommodate the 6v6 game and are appropriate for the movement capabilities of 8-10 year-old children. These adjusted dimensions provide more practical space allowing players to be successful.
- Law 2** *Ball:* U9 & U10 will play with a size 4. The smaller ball is lighter and more easily kicked, received, dribbled and passed.
- Law 3** *Number of Players:* U9 & U10 will play 6v6. The small number of players increases the contact with the ball and provides maximum playing time.
- Law 4** *Equipment:* Players will be required to wear proper equipment at all times. This includes: Jersey, Shin-guards, and Cleats.
- Law 5** *Referee:* The referee will be a member of the Academy staff. Rule infringements shall be briefly explained to the offending player. The referee is also encouraged to make any coaching points need, as long as they don't interfere with the run-of-play.
- Law 6** *Assistant Referees:* None are needed.
- Law 7** *Duration of the Match:* The game will consist of 2-25 minute halves.
- Law 8** *Restart of Play:* Shall conform to FIFA with the exception that opposing players must be at least 8 yds. away.
- Law 9** *Ball in & Out of Play:* Shall conform to FIFA with the exception that a team will be given a 2nd opportunity on bad throw-ins. On a 2nd bad throw-in, possession will be given to the opposing team.
- Law 10** *Goal Scored:* Shall conform to FIFA.
- Law 11** *Offside:* There shall be no offside rule. The referee will strongly discourage players from purposefully playing in an offside position.
- Law 12** *Fouls and Misconduct:* No Red or Yellow card shall be issued to players. The referee may ask to have a player substituted off if, in the referee's opinion, that player is reckless. That player may not return in that half.
- Law 13** *Free Kick:* All free kicks shall be direct.
- Law 14** *Penalty Kick:* There will not be any penalty kicks called.
- Law 15** *Throw-In:* Shall conform to FIFA with the exception that a team will be given a 2nd opportunity on bad throw-ins. On a 2nd bad throw-in, possession will be given to the opposing team.
- Law 16** *Goal Kick:* Shall conform to FIFA.
- Law 17** *Corner Kick:* Shall conform to FIFA with the exception that opposing players must be at least 8 yds. away.